

Kevin Kendle

(636) 219-7679

kevin.kendle09@gmail.com

PROFESSIONAL SUMMARY

Experienced Web Developer developing responsive design web sites using HTML5, CSS3, and Javascript. Team player with the ability to work independently as well. Passionate problem solver who's always continuing to learn new technologies. Creative thinker and motivated self-starter.

SKILLS SUMMARY

- HTML5, CSS3, SCSS, Javascript, jQuery, ReactJS
- WCAG 2.1, Accessibility, VoiceOver, aXe, Wave
- CSS Animation, User Interface, User Experience, UI/UX
- Sketch, Photoshop, Illustrator, WordPress, Git
- Agile, Scrum, Wireframe, Mockup, Prototype, Responsive Design
- Mobile First Design, Bootstrap, Angular Material, Foundations
- Google Analytics, jQuery UI, Vim
- Atom, Terminal, Gulp, Brackets, VS Code
- PHP, bash, Jira, Adobe XD, Cyberduck FTP

TECHNICAL EXPERIENCE

Digital Developer March 2019 – April 2020

Magnetize Saint Louis, MO

- Code custom, responsive, and accessible WordPress Themes from Adobe XD Designs
- Code a Styleguide for each client project using WordPress, Gulp, and SCSS
- Self-manage overlapping development projects
- Write and maintain technical documentation and code standards
- Code and test to WCAG 2.1 AA guidelines using aXe, Wave, and VoiceOver
- Consistently meet tight business deadlines

Web UI Developer March 2018 – March 2019

New Balance Saint Louis, MO

- Coded and maintained a Design System using Sass and Git
- Architected team process, code standards, and template structure

- Trained and mentored four developers
- Wrote and maintained technical documentation in Confluence
- Coded and maintained templates using HTML, Sass, and Javascript
- Converted PSD to HTML, CSS, and Javascript for Emails, Landing Pages, Banners, Sliders, etc.
- Responsible for A/B testing and email marketing for ecommerce sites.
- Familiar with the Agile, iterative approach and quantify work.
- Effectively communicated between business and design teams
- Consistently meet tight business deadlines

UI/UX Architect December 2016 – March 2018

USDA Saint Louis, MO

- Designed and developed UI/UX solutions
- Designed, coded, and maintained a Design System using Sketch, Sass, Gulp, and documents
- Developed Angular 5 rapid prototypes using Typescript and Angular Material
- Created mockups, priorities, and wireframes for stakeholders
- Documented proper usage of the Design System
- Designed a UI Kit and Patterns Library using Sketch
- Organized and condensed code for reusability using Sass and Gulp
- Orchestrated a common look and feel across 5+ projects and a few teams
- Effectively managed tasks between projects and deadlines, often switching between multiple projects within the same day

Software Engineer 1 September 2015 – November 2016

Multiply (formerly Answers) Saint Louis, MO

- CSS/Sass Developer for countless public facing websites.
- Used Gulp and Grunt for compiling Sass and looking at lint errors.
- Worked with Marketing, Design, and Revenue teams to meet business needs.
- Worked in a fast paced, Agile environment with quick turnaround for the business.
- Achieved business goals and met deadlines using Jira.
- Developed CSS/Sass code using the latest standards and Responsive Design.
- Developed cross-browser compatible code.
- Developed flexible CSS/Sass code that spread across multiple code platforms.
- Created and improved A/B tests and addressed styling issues.
- Created bash and PHP scripts for automating parts of the job.

Web Developer (employee) December 2013 – October 2015

Schnucks Saint Louis, MO

- Designed and developed user interface and user experience for an Online Ordering project that is intuitive for mobile, tablet, and desktop users.
- Used animations to enhance the user interface and keep the user oriented as elements change.
- Hand coded responsive design for working with mobile, tablet, and desktop screens.
- Used Bootstrap and jQuery for the grid and UI components.
- Used a cross browser tool to debug issues with various browsers to ensure code is working and displaying correctly.
- Performed Mobile First Design to keep focused with majority of mobile users.
- Used SVN and learned Git for source control.
- Followed usability best practices.
- Performed Wireframe and mocked up initial UI design.
- Created User Stories to help decide features and screen flow.
- Hand coded Photoshop and Sketch files to html.
- Gained exposure to mobile navigation.
- Gained experience with AngularJS.
- Continuously researching better ways to make websites more effective and efficient.
- Agile environment, participate in daily Scrum stand ups.

<http://www.schnucksfloral.com/>

- CSS/Sass developer for style changes
- Designer of the weddings and events page

<https://www.schnucks.com/> - (redirects to nourish.schnucks.com)

- CSS/Sass developer for style changes
- Header design and site tweaks

EDUCATION

American Intercontinental University, Online — *BFA*

June 2009 - December 2011